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About This Game

In a world of wizardry, wonder and untold mystery, you must undertake some of the most diverse quests to hone your skills in spell casting, weaponry and melee combat. Your martial skills are soon put to the test as demonic monsters descend upon Avencast, turning the academy into a state of chaos and destruction.

Armed with countless combat moves and spells, and a vast arsenal of equipment you must uncover the source of this evil by vanquishing an onslaught of enemies. Treachery and deceit reveal themselves as the vicious army threatens Avencast's very existence. Amidst the mayhem, an astonishing truth unfolds which will forever change the battle scarred Wizard.

Title: Avencast: Rise of the Mage

Genre: Action, Indie, RPG

Developer:

ClockStone Studios

Publisher:

Meridian4

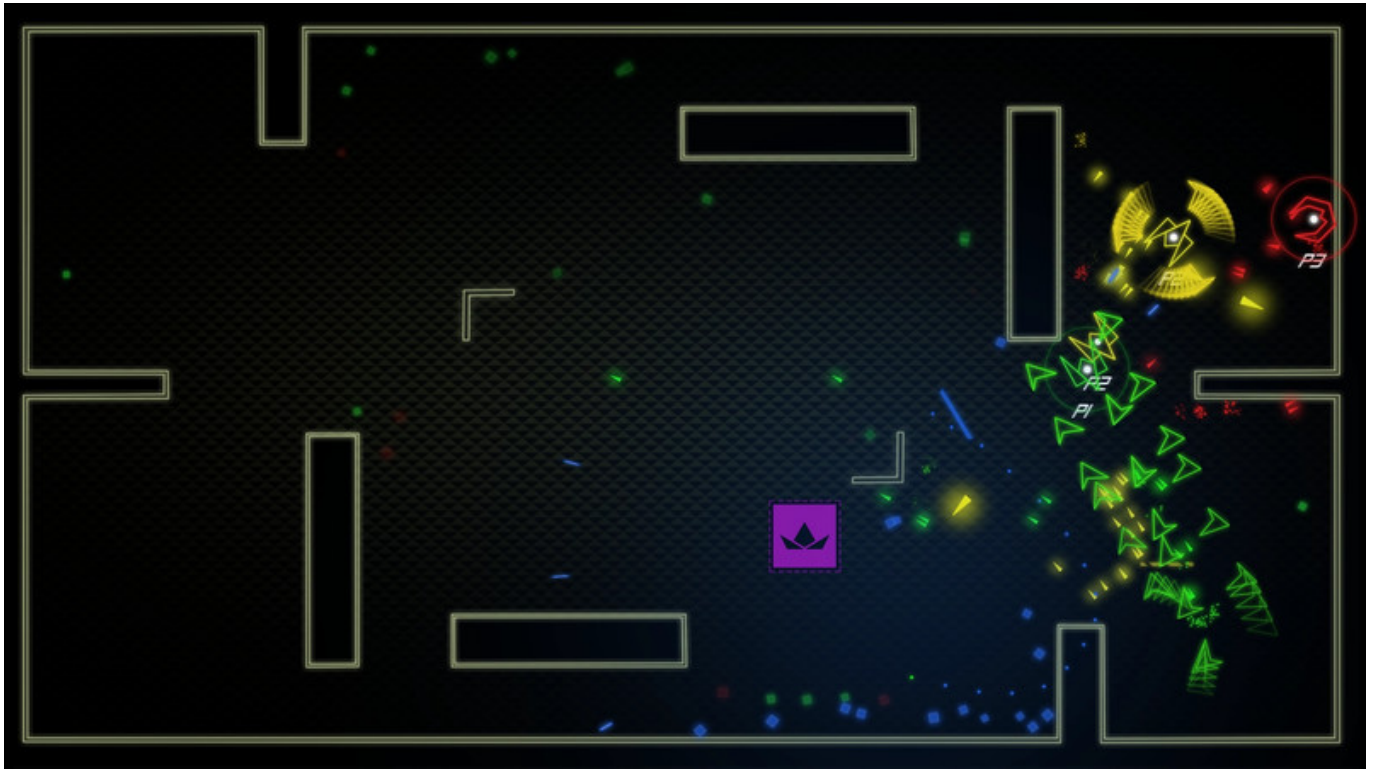
Release Date: 17 Mar, 2010

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English,German







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Wild russian VN appears

Wild russian VN used SEQUEL TO EVERLASTING SUMMER. It's super effective

Downloaded just for Alisa

Her ending was worth it. This chapter is the best so far of Episode Two. It does a great job of bridging the gap between the first several episodes, and the subsequent second half. The setup is wonderful.. THIS GAME! The storyline is very compelling and when you realize everything in the end, it makes this game even more incredible. plenty of laughs and spooks. 10/10. Horrible music (switched off), horrible gameplay and very short. Not worth it's price.. For the first 10 minutes I didn't get it. I was ready to hate. You can't shoot, you can't jump, the humor is for morons and overall I was ready to get a refund.

Three hours later, I'm hooked. The game isn't casual, it's got a real learning curve that I wasn't prepared for. You're not going to start and win.

For the first time in a long time, I've found a game that doesn't hand hold me on the big picture. I had to learn to play and even decipher the story and setting.

That moronic humor makes sense. The game world is meant to feel dumb. The signs in the background tell a story of fake media, robot overlords behind the scenes and mass mind control. How all very relevant.

It's definitely not for everyone. If you're unwilling to put some effort into the mechanics, skip it. If you want something with hidden meaning then check it out - at least while it's on sale. 4 out of 5.. This game is insanely fun, bought it to play locally with my friends and had an absolute blast. Played it for almost 5 hours straight, not even realising how long it has been. This game is already much better than gang beasts. Online seems a bit empty, though, but I'm sure more players will come soon.

Definitely recommend it if you have friends to play with.. Still the best A Song of Ice and Fire video game story. And yes, I did say A Song of Ice and Fire - people need to understand that the game was pretty much done by the time the TV-series started, and that this was made akin to the books, which is evident to anyone who's read them by how the chapters are divided in the game (the game was indeed originally titled A Game of Thrones), but with the coming of the TV-series HBO wanted a game to capitalize on it, so the game was altered to include certain elements from the series (some music, some artistic assets and some actors having the characters they played in the series modeled after their likeness and even voicing these characters).

Visuals are not very nice, there's no denying that - the best looking parts of the game are the Wall and areas in the North that have some very nice looking lighting effects, but the Southern areas don't look very nice. With that said, visuals are only a part of the game.

The game's music includes original tracks mixed in with some familiar tracks from the TV-series, and I don't have issues with any of that. Voice acting is mixed, with some characters being pretty well voiced (the character Mors in particular has a voice that would make lesser men grow a beard), but some other characters are not so well voiced (this again shows that the game was not made originally as a triple A-title, but was being made before the TV-series by a small studio on a limited budget).

There's nothing inherently wrong with the gameplay. A lot of people have called it similar to Dragon Age: Origins, and that is a good comparison. If you liked Dragon Age: Origins, you should have no problems here. There are quests to do, paused combat with tactics, characters to level up and A LOT of dialogue.

Story is the game's strongest point, with the developers having made a very good story - Martin himself was also involved in penning it. The story is divided into chapters that are more akin to the books than the TV-series (as mentioned earlier), so it

might be a bit confusing for those who are only familiar with the TV-series, but that's how it is. There isn't much that I can say of the story since I don't want to spoil it, but suffice to say that involves a grizzled veteran of the Night's Watch and a noble-turned-Red Priest, who embark of quests of their own that ultimately intertwine and both characters become embroiled in plotting that affects the whole realm - "game of thrones".

If you are a fan of the books\TV-series, you have a roleplaying game here with a great story: visuals are not everything - looks past the visuals and you have a very decent game here.. let's hope you guys expand to a paid project with storyline, missions etc etc, could be good. 12 minutes, for free... considering I bought "Blue effect VR" and got 9 minutes before refunding I would say this is a win.

Short but sweet puzzle game. Dare I say one of the best VR experiences out so far. It's not too expensive either so I recommend it to anyone with a VR headset.. Good game, I'm not entirely sure I can beat it at all. It has a very colorful and attractive design while also being very challenging in the later levels.. This is one of my favorite games of all time. Incredibly beautiful. The tasks are innovative and challenging but not overwhelmingly so. It is a meditative game and I use it to introduce people to VR. I can't say enough about this game. Buy it. You won't regret it. IOT also gets better and better and more challenging as you go along.. You should just add this video to csgo instead of add it to steam. Cute, and hard as hell. A little steep on the price, but if you like platformers, check this out.

My full review here: <http://indiegamers.co.uk/archive/2015/08/21/lets-take-a-look-at-bob-was-hungry/>. nice game:) !.
<https://www.youtube.com/watch?v=pflfrvJ3VAs>
https://www.youtube.com/watch?v=lbA3Srp_ek8

I have had quite a lot of fun playing Aurora Dusk. For an early access title the game is quite fun. Before I knew it I had several hours invested. The game is broken down into three current play modes, a campaign style more to get your feet wet, a custom game that is time limited and lastly a skirmish setting. All are pretty fun at this point. There are a lot of skills to level of and fun tactics to use. This is a game that I would definitely recommend for the price as I feel you will get your moneys worth in return.

Onto some of the current negatives. I mostly enjoy the custom mode. That being said trying to balance all of the changeable parts, i.e. number of townsfolk, number of waves and mobs and timing of waves, timing of ages, etc, is not an easy task. So far I have not found a group of settings that has proved challenging and at the same time allows me to explore all of the different crafts within each age. This is a negative I would expect to improve with time. The other negative I would say currently is the AI. The townsfolk do whatever they please including building a bakery while the town is being attacked and the monsters are even less intelligent. This is again something I would hope improves with time. At times the game does not feel very challenging but with the ability to change custom settings, I don't think this will be an issue unless you let it be.

If you are able to weather the at times stormy nature of early access I would say go ahead and pick this game up.

. It's exactly what you expect. Honestly I don't think I've played a more fun 2D golf game, ever. Totally worth the sale price.

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